



Co-funded by the
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SLIDE INTERNATIONAL TRAINING IN DIGITAL STORY TELLING
LJUBLJANA, JUNE 1 -JUNE 5, 2018
Venue: Poljanska c. 6

[SLIDE – Storytelling Learning In Digital Europe](#) is an Erasmus+ strategic partnership project aiming at the exchange of good practices between five partners' organisations from Poland, Italy, Spain, Estonia and Slovenia.

Digital Stories are short digital films that are put together using digital technology, and the maker's own life experience and culture.

Participants will learn how to use digital technology in a creative and personally meaningful way, meeting and working with colleagues from different European cultures.

Contract number: 2017-1-PL01-KA204-038615

PROGRAMME

DAY 1, Friday June 1st

Afternoon

17.45 - 18.00 Welcome

18.00 -19.00 ***Introduction of the participants and their organisations' experience in story telling/digital education,***
 expectations about the course
 Introduction to the course: objectives, contents, structure, conceptual guidelines

Evening, June 1st

20.00 ***Night walk through the town and THE STORY OF BUREK.*** Meeting at the Prešern's square...(PREŠERNOV TRG)
 Meeting the culture of the Balkan fast food. (Dušana Findeisen, Urska Majaron, SL)

DAY 2, Saturday , June 2nd

Morning

9.30 - 10.00 ***Overview of the recent narrative activities and projects at Slovenian Third Age University***
 (Dušana Findeisen, SL)

10.00 - 10.45 ***CINAGE, European Cinema for active ageing.*** Screenig short featured films and their stories (Violetta Bottazzo, Dušana
 Findeisen, SL)

10.45 - 11.00 Coffee Break

11.00 – 11.30 ***Conceptual background of storytelling*** (Maria Giovanna Romaniello , IT)

11.30- 12.00 ***Methods of digital storytelling in the field of adult education*** (Maria Giovanna Romaniello , IT)

12.00 - 14.00 Break for *lunch*

Afternoon

14.00-14.30 ***Digital storytelling for bettering family literacy; contexts of storytelling. The DST method applied to teaching/ acquiring media literacy*** (Raffaele Di Costanzo, IT)

14.30-16.00 **Introduction to and presentation of the online tools and open digital resources for creating digital stories- tools for adult educators.** (Raffaele Di Costanzo, IT)

Evening

19.00. Walking through the Tivoli park. Dinner at the Čad restaurant, Cesta na Rožnik 18

Lidija Bertonec: The story of our common history

DAY 3, Sunday June the 3rd

Morning,

9.30 - 10.45 ***Presenting local or national stories about/in connection with four elements, stories selected for digitalisation*** (Estonia, Spain, Italy, Slovenia, Poland -moderated by PL)

10.45- 11.00	Coffee Break
11.00 - 12.30	<i>Stories of my town</i> -personal town tours guided by U3A students of architecture and urbanism
12.30.- 14.00	<i>Break for lunch</i>

Afternoon

14.00-16.00	Creating a story on the basis of those selected for digitalisation, introduction to online tools and open digital resources to create digital stories-tools for adult educators. -part 2. (Raffaele Di Costanzo, IT)
16.00-16.15	Coffee Break
16.15- 16. 45	<i>Refugees In, building stories of documentary films</i> (SL)
20.00	Dinner at the Julija restaurant in the old town

DAY 4 , Monday , June 4th

Morning, June 5th

All day study trip to Kobarid Museum of the first World War and its stories
Idrija, Javorca nad Tolminom, Kobarid, Predel, Kranjska Gora, Ljubljana
The trip will be a possibility to meet Slovenian U3A's older students and discuss with them

DAY 5, Tuesday, June 5th

Morning

10.00	Meeting at the Ljubljana Castle
10.15 - 11.00	Visit to the Museum of Slovenian Puppeteering (<i>Lutkovni muzej</i>)
11.00-11.30	<i>Farewell drink</i>
11.30	Evaluation and Closing of the training

The course will be filmed (Spain)

Here are, some basic tools to organise your own ideas about the creation of digital stories:

- Padlet: Create interactive notes for multiple purposes: school/business/tutoring and so on <https://padlet.com/>
- **Twiddla**: Twiddla is a real-time online whiteboard collaboration tool for the modern classroom. <https://www.twiddla.com/>
- **Bubbl Us**: Bubbl.us mind map. A mind map is a graphical representation of ideas and concepts. It's a visual thinking tool for structuring information, helping you to better understand, remember and generate new ideas. <https://bubbl.us/>
- **Easelly**: Easel.ly is ideal for educators, students, business owners, and executives who need to convey a thought, lesson plan, or concept in an easy-to-follow visual form. <https://www.easel.ly/>
- **Lino**: Lino is a virtual, interactive sticky note board, where you can add and share sticky notes, pictures, organise your ideas in very easy and quick way. Lino is 100% free and also available for smartphones and tablets pc, Android and Ios. <http://en.linoit.com/>

On line open resources to write/create a digital story:

Microsoft Office suite: <https://products.office.com/en/home> (requires a paying license)

Libre Office: <https://www.libreoffice.org/> (Microsoft office suite free alternative)

Jutoh: <http://www.jutoh.com/index.htm> (Free software to create digital books)

Scribus: <https://www.scribus.net/> (Free software to create digital books, brochures, and many types of publications)

Canva: <https://www.canva.com> (Free On line graphic editor to create almost any kind of presentation, e-book, and many other kinds of publications)

Furthermore, after having own idea organised, it is possible to use the following on-line platform to publish your own creations:

Storybird:

A platform for writers, readers, and artists of all ages, Storybird lets anyone make visual stories in seconds. We curate artwork from illustrators and animators around the world and inspire writers of any age to turn those images into fresh stories.

It's a simple idea that has attracted millions of writers, readers, and artists to our platform. Families and friends, teachers and students, and amateurs and professionals have created more than 5 million stories making Storybird one of the world's largest storytelling communities.

<https://storybird.com/>

Another free software to create, manage, catalogue, e-books is **Calibre**. Calibre (stylised calibre), is a free and open-source e-book computer software application suite which runs on multiple platforms, allows users to manage e-book collections as well as to create, edit, and read e-books. It supports a variety of formats (including the common EPUB and Kindle MOBI formats), e-book syncing with a variety of e-book readers, and conversion (within DRM restrictions) from different e-book and non-e-book format. <https://www.calibre-ebook.com/>

Raffaele Di Costanzo

Gallery of pictures

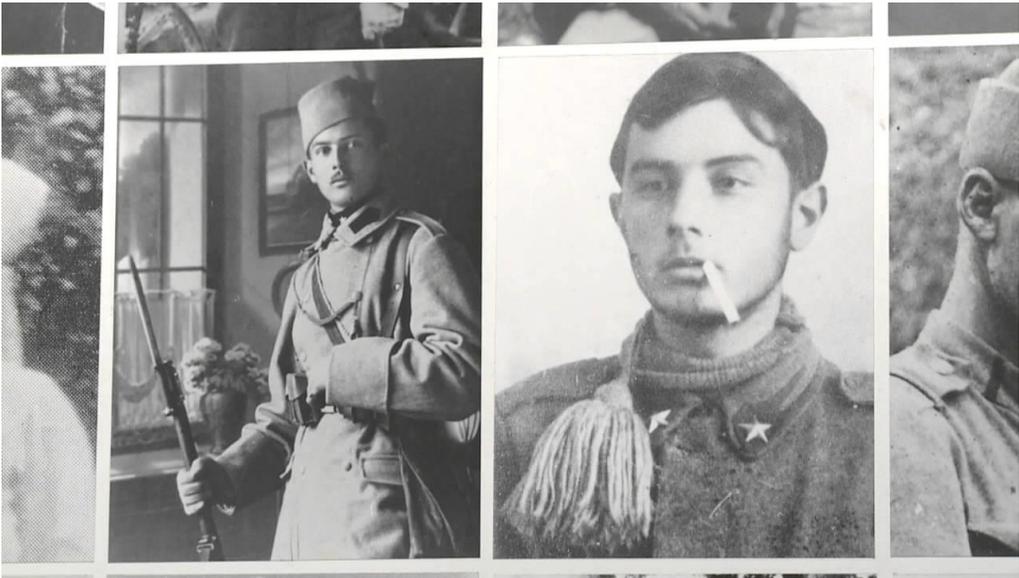


Museum of Puppeteering

Puppeteering has a special meaning for Slovenian culture and is constituent of Slovenian cultural heritage. Puppetring has one century long tradition, so in 2015 this museum was opened, the first of its kind in Slovenia. Starting from the *Krekov trg* and leading up to the castle there is the Puppeteering path along which you will find puppeteering installations.



The Tivoli parc, a large green forest in the town centre.



Kobariški muzej – Kobarid Museum

Kobarid Museum, museum of the World War 1 was established in 1990 to document and exhibit the rich history of the small Kobarid town and developments on the Soška fronta - Isonzo Front also known as the Caporetto breakthrough between 1915- 1917 which is one of the major battles in the history of mankind. Documented are stories of ordinary people in the middle of the meaningless war - there were no differences between the soldiers regardless of the State they were fighting for. The Museum was awarded a European prize.



Kranjska gora with the Vršič mountain and pass

https://www.youtube.com/watch?v=wZnL5_w-DyM

An advertisement advertising Slovenia in 1985. It is believed and it was felt to be the first advertisement for the the independent Slovenia which was established in 1991.

